

Java Mobile Game For Education

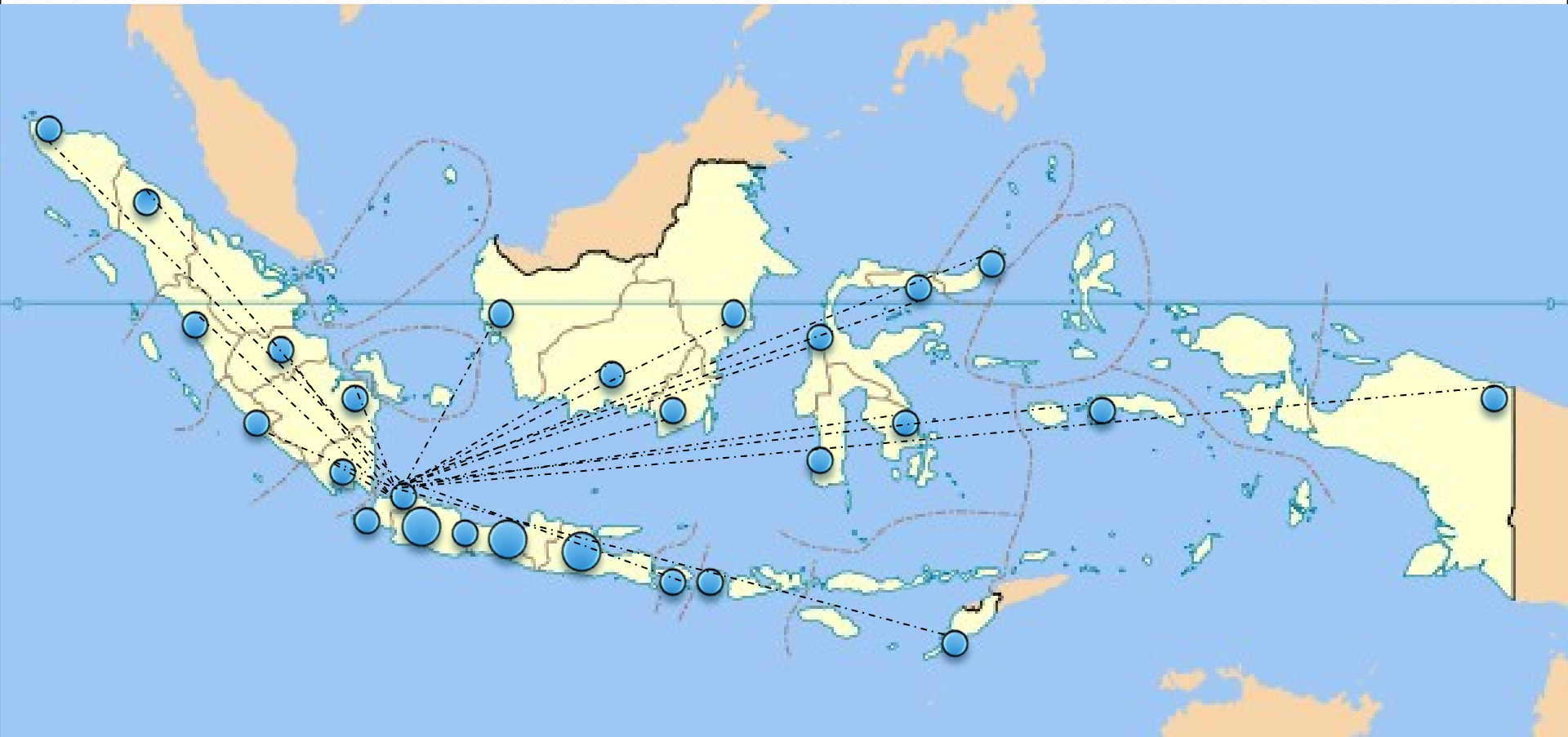


JENI

(JAVA EDUCATION NETWORK INDONESIA)

- Java Programming
- Products : Mobile Game Based Learning
- Implemented in many part in Indonesia and SouthEast Asia
- 74 universities and 71 school
- 9000 students and 800 instructors

JENI Map in Indonesia



50

Indonesia Regions

JENI for ASEAN

ASEAN



MYANMAR



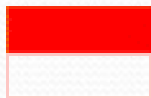
THAILAND



CAMBODIA



SINGAPORE



INDONESIA



LAOS



VIETNAM



MALAYSIA



PHILIPPINES



BRUNEI DARUSSALAM



TIMOR LESTE





Game

Why Game?

- Make learning more enjoyable, and motivate student to learn



Why Game?

- Visualizing the material so that the player can learn more effectively



- To make the player learn from their mistakes





Mobile

Why Mobile?

- Anywhere, anytime, anyone



WHY MOBILE?

- Berdasarkan data yang dihimpun dari wireless intelligence Indonesia adalah pengguna layanan jasa telepon selular terbesar ke enam di dunia dengan jumlah pengguna sebesar 116.144.392 penduduk



WHY MOBILE?

- New learning media
- The rapid development of mobile device

Why JAVA?

- Java is a technology from Sun Microsystem
- Simple, object oriented, and looks like another programming language
- Strong, robust and secure
- Not limited by the operating system
- High performance
- **Open Source**



SEAMOLEC COLLABORATION
ON
JAVA BASED MOBILE
LEARNING
IN SOUTHEAST ASIAN

TRAINING ACTIVITIES.....

- Training workshop of mobile learning (24-28 August 2009), HOU (Hanoi Open University), Vietnam.
- Training workshop of mobile learning (5 – 17 September 2009), NPIC (National Polytechnic Institute of Cambodia), Cambodia.

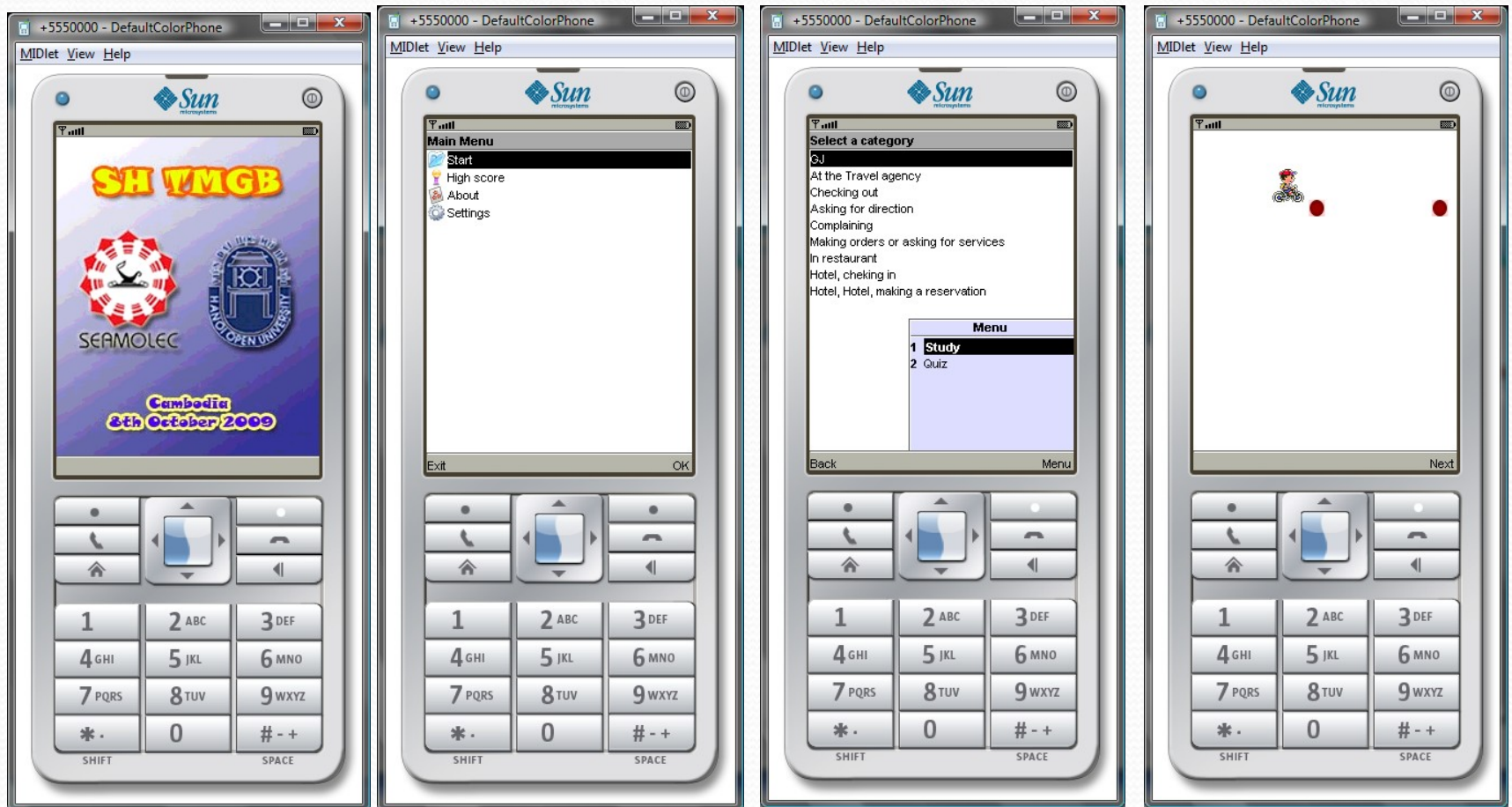
Training Workshop...



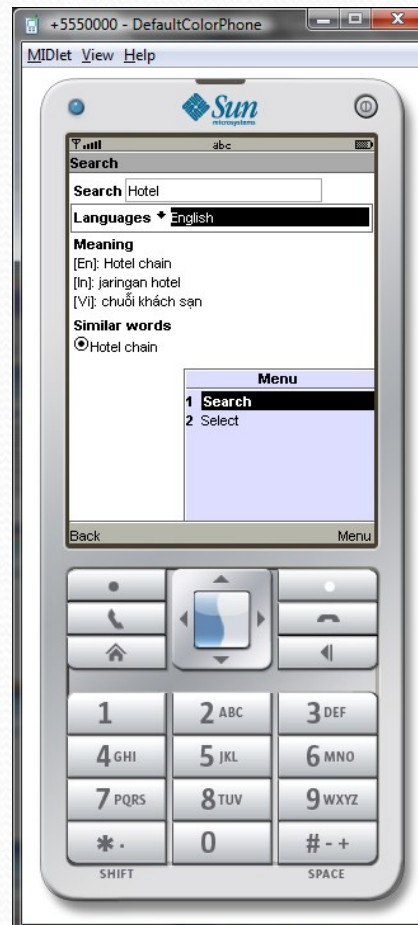
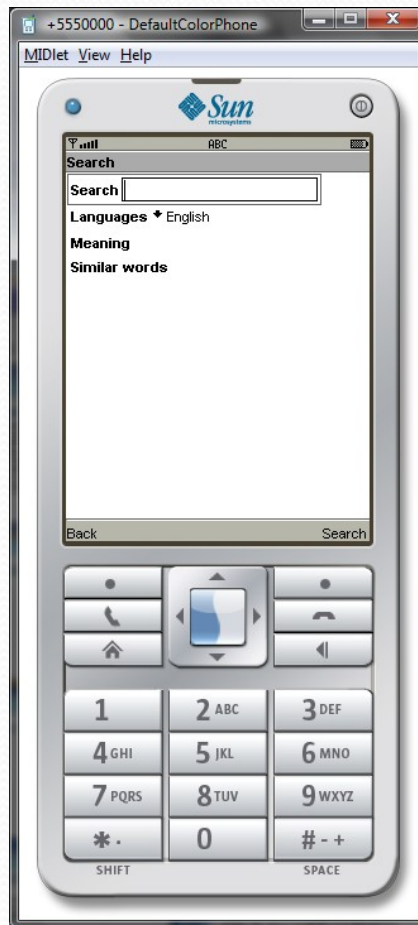
SEAMOLEC-HOU Java mobile



Tourism Mobile Guidebook



Dictionary





Thank you....