



# Seven Ways to Hang Yourself with Google Android

Yekaterina Tsipenyuk O'Neil

Principal Security Researcher

Erika Chin

Ph.D. Student at UC Berkeley



# Yekaterina Tsipenyuk O'Neil

- Founding Member of the Security Research Group at Fortify (now an HP Company)
- Code audits, identifying insecure coding patterns, and providing security content for Fortify's software security products
- B.S. and M.S. in CS from UC San Diego
- Thesis focused on mobile agent security

# Erika Chin

- Ph.D. student in Computer Science at UC Berkeley (Security research group)
- B.S. from University of Virginia
- Research interest in improving mobile phone security
- Recently presented at MobiSys 2011 on vulnerabilities stemming from inter-application communication in Android

# Overview

- Introduction to Google Android
- Seven Ways to Hang Yourself
- Results of Empirical Analysis
- Conclusion

# Introduction to GOOGLE ANDROID



# Introduction to Google Android

- Android architecture
- Security model
- Application breakdown
- Android manifest
- Inter-component communication

# Android Architecture

- Applications
- Application framework (SDK)
- Dalvik virtual machine
  - Customized bytecode (.dex files)
- Native libraries
  - Graphics, database management, browser, etc.
  - Accessed through Java interfaces
- Linux kernel
  - Device drivers, memory management, etc.

Higher



Lower

# Security Model

- Applications have unique UIDs
  - Run as separate processes on separate VMs
  - Typically cannot read each other's data and code
- Linux-style file permissions
- Android permissions protect
  - Access to sensitive APIs
  - Access to content providers
  - Inter- and intra-application communication



# Application Breakdown

- Applications are divided into *components*
- 4 types of components
  - Activities
  - Services
  - Broadcast Receivers
  - Content Providers

# Android Manifest

Each application contains a manifest

```
<manifest ...>
  <application>
    <activity android:name=".MyActivity">...</activity>
    <receiver android:name=".MyReceiver">...</receiver>
  </application>

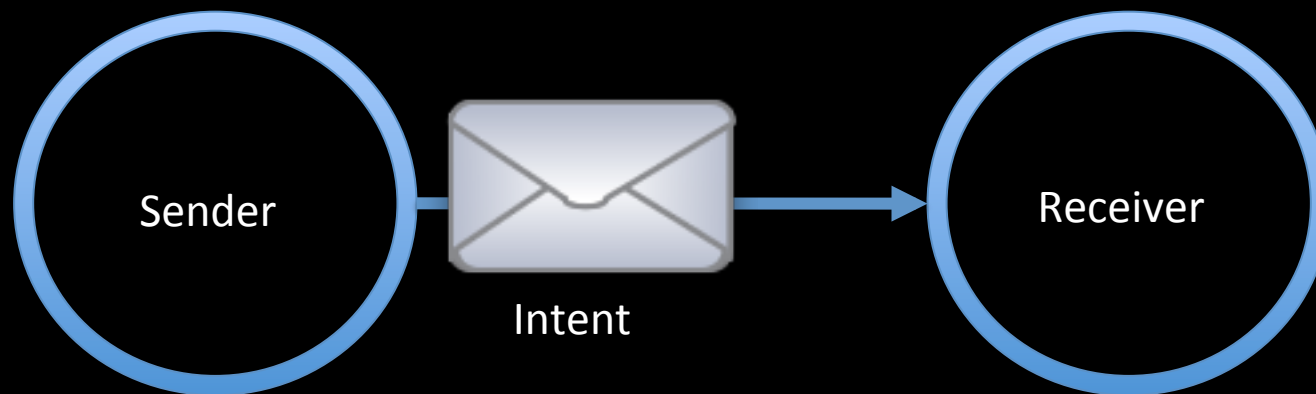
  <uses-sdk android:minSdkVersion="8" />
  <uses-feature android:name="android.hardware.CAMERA"/>

  <uses-permission
    android:name="android.permission.INTERNET" />
  <uses-permission
    android:name="android.permission.CAMERA" />

  <permission android:name="com.emc.NewPermission" />
</manifest>
```

# Inter-Component Communication

- Uses Intents (messages)
- Intents can be sent between components
  - Used for both intra- and inter-application communication
  - Event notifications (including system events)



# Explicit Intents

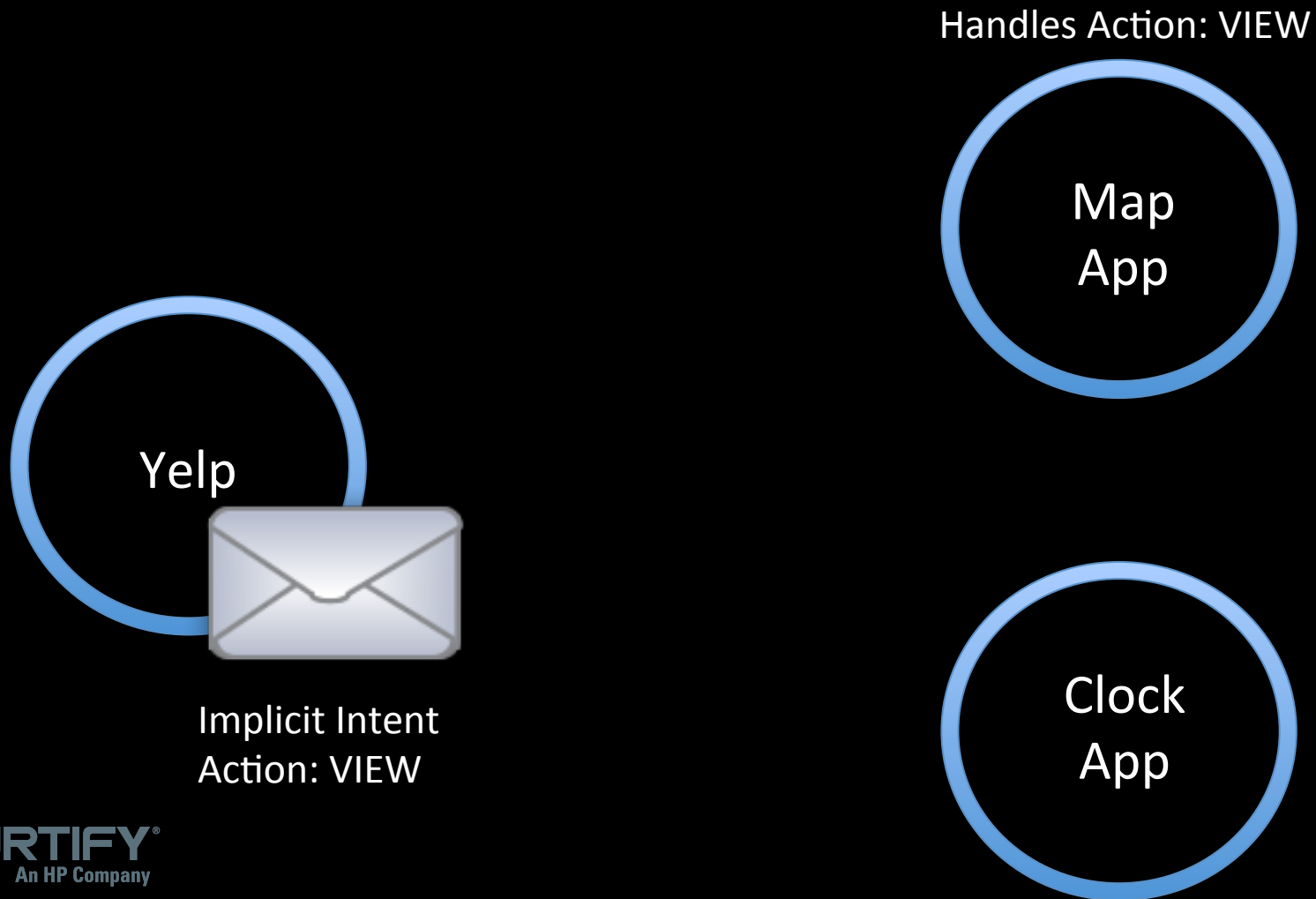
- Exact recipient is specified



Only the specified destination receives this message

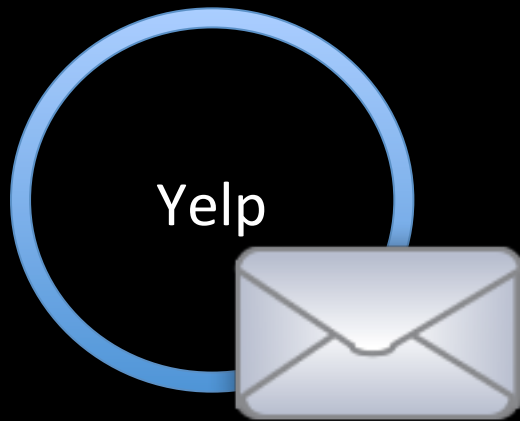
# Implicit Intents

- Left up to the platform to decide where it should be delivered

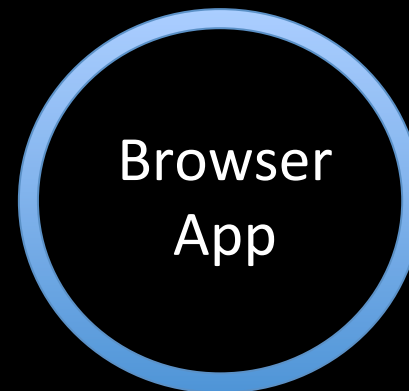


# Implicit Intents

Handles Action: VIEW



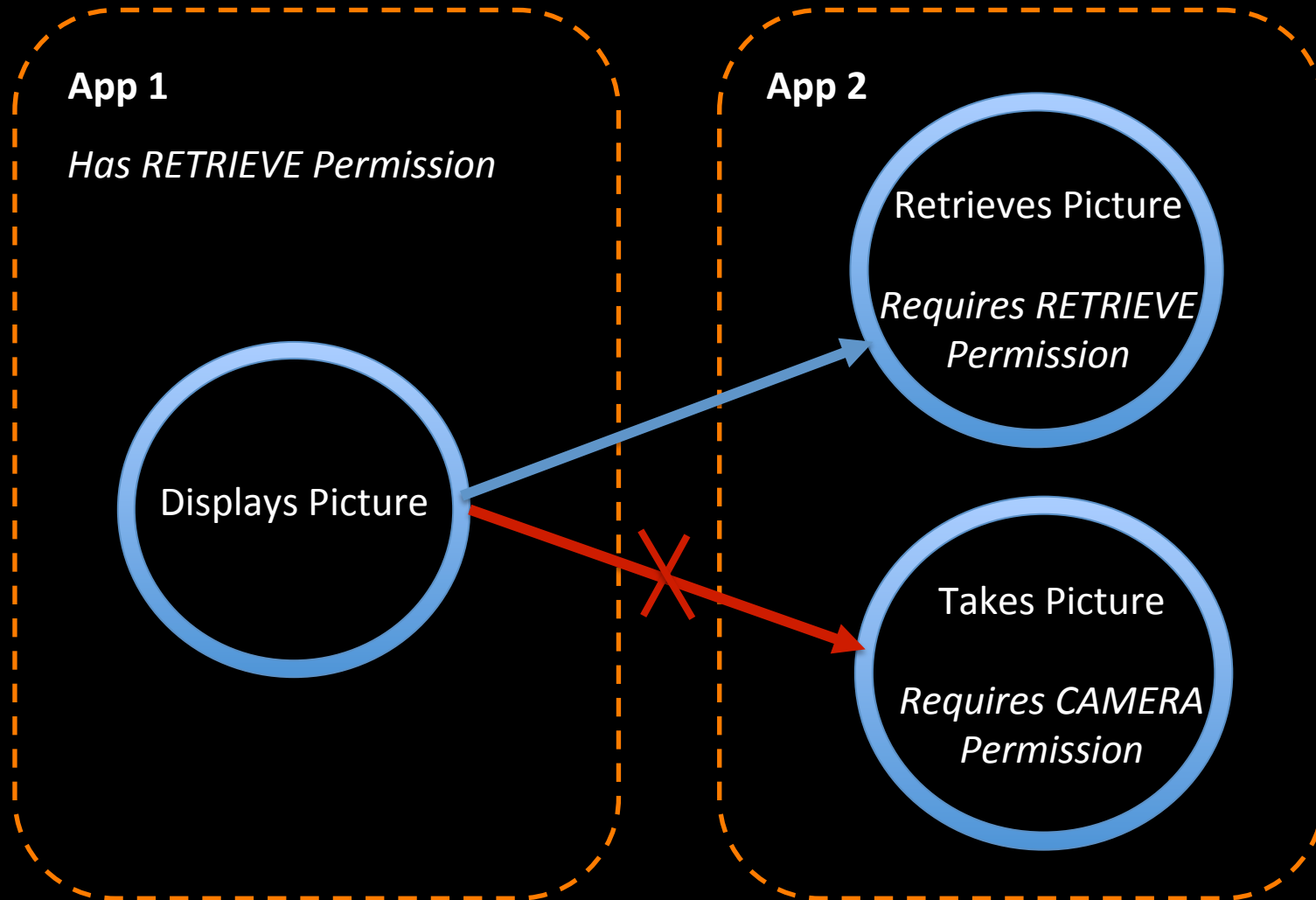
Implicit Intent  
Action: VIEW



# Component Protection

- Components can be made accessible to other applications (exported) or be made private
- Components can be protected by permissions

# Component Permissions





# Seven Ways to Hang Yourself with GOOGLE ANDROID



# Google Android Vulnerabilities

1. Intent Spoofing
2. Query String Injection
3. Unauthorized Intent Receipt
4. Persistent Messages: Sticky Broadcasts
5. Insecure Storage
6. Insecure Communication
7. Overprivileged Applications

# 1. Intent Spoofing

- Attack: Malicious app sends an Intent, resulting in data injection/state change
- Arises when components are public and do not require senders to have strong permissions

```
<receiver android:name="my.special.receiver">  
  <intent-filter>  
    <action android:name="my.intent.action" />  
  </intent-filter>  
</receiver>
```

# 1. Example

**Malicious Injection App**



Malicious Component



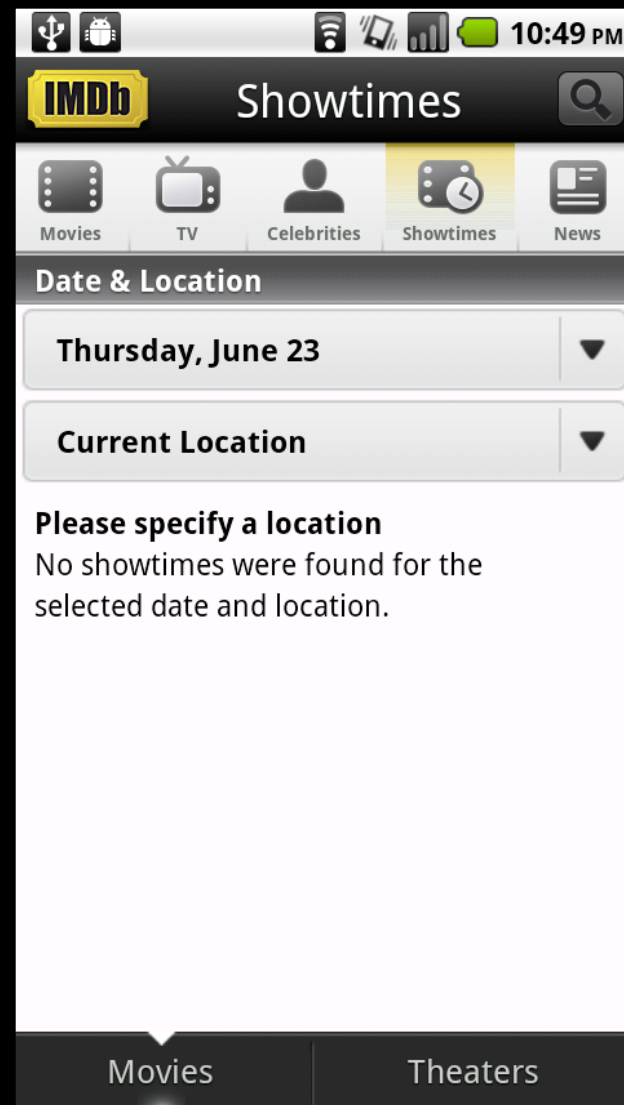
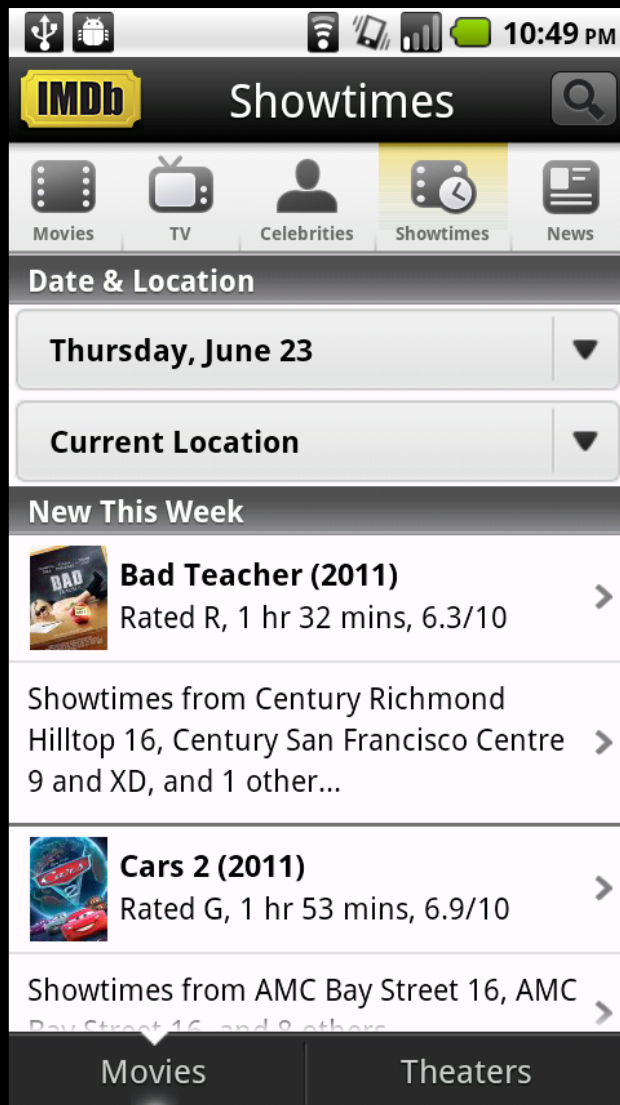
Action:  
*showtimesNoLocationError*

**IMDb App**

Handles Action:  
*willUpdateShowtimes,*  
*showtimesNoLocationError*

Results UI

Receiving Implicit Intents makes the component public



Typical case

# 1. Recommended Fix

```
<receiver android:name="my.special.receiver"  
    android:exported=false>  
    ...  
</receiver>
```

or

```
<receiver android:name="my.special.receiver"  
    android:exported=true  
    android:permission="my.own.permission">  
    ...  
</receiver>
```

## 2. Query String Injection

- Unlike SQL injection, SQLite string injection allows malicious users to view unauthorized records, but not to alter the database
- Query string injection occurs when:
  1. Data enters a program from an untrusted source
  2. The data is used to dynamically construct a SQLite query string

## 2. Example

```
c = invoicesDB.query(  
    Uri.parse(invoices),  
    columns,  
    "productCategory = '" +  
        productCategory + "' and  
        customerID = '" + customerID + "'",  
    null,  
    null,  
    null,  
    "'" + sortColumn + "' asc",  
    null  
);
```



## 2. Example

productCategory = "Fax Machines"

customerID = "12345678"

sortColumn = "price"

```
select * from invoices
  where productCategory = 'Fax Machines' and
 customerID = '12345678'
 order by 'price' asc
```

Returns invoice records for ONE customer

## 2. Example

```
productCategory = "Fax Machines" or productCategory = \ ""  
customerID = "12345678"  
sortColumn = "\ " order by 'price'"
```

```
select * from invoices  
  where productCategory = 'Fax Machines' or  
  productCategory = "" and customerID =  
    '12345678' order by ""  
  order by 'price' asc
```

Returns invoice records for ALL customers

## 2. Recommended Fix

Use parameterized queries!!!

```
c = invoicesDB.query(  
    Uri.parse(invoices),  
    columns,  
    "productCategory = ? and customerID = ?",  
    {productCategory, customerID},  
    null,  
    null,  
    "" sortColumn + "'asc", null  
);
```

## 3. Unauthorized Intent Receipt

- Attack: Malicious app intercepts an Intent
- Arises when Intents are implicit (public) and do not require receiving components to have strong permissions
- Can leak sensitive program data and/or change control flow

```
Intent i = new Intent();  
i.setAction("my.special.action");  
[startActivity|sendBroadcast|startService](i);
```

# 3. Example

IMDb App

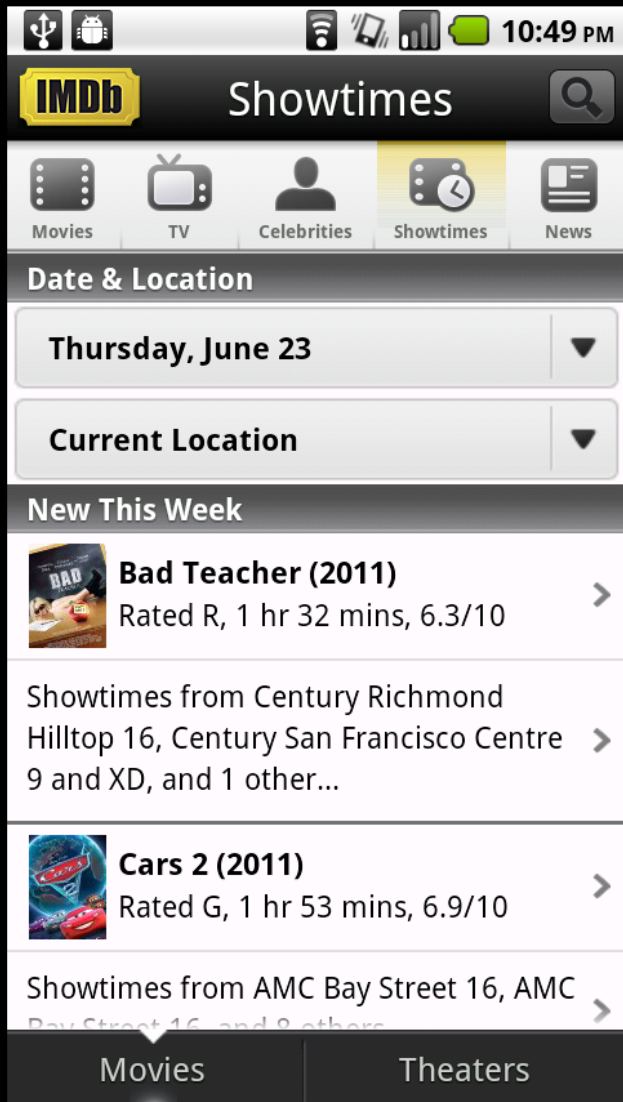
Handles Actions:  
*willUpdateShowtimes,*  
*showtimesNoLocationError*

Showtime  
Search



Implicit Intent  
Action:  
*willUpdateShowtimes*

Results UI



# 3. Example

IMDb App

Handles Actions:  
*willUpdateShowtimes,*  
*showtimesNoLocationError*

Showtime  
Search



Implicit Intent  
Action:  
*willUpdateShowtimes*

Results UI

# 3. Example

IMDb App

Showtime Search



Implicit Intent  
Action:  
*willUpdateShowtimes*

Eavesdropping App

Handles Action:  
*willUpdateShowtimes,*  
*showtimesNoLocationError*

Malicious Receiver



Sending Implicit Intents makes communication public



### 3. Recommended Fix

```
Intent i = new Intent();  
i.setClassName("some.pkg.name",  
    "some.pkg.name.TestDestination");
```

or

```
Intent i = new Intent();  
i.setAction("my.special.action");  
sendBroadcast(i, "my.special.permission");
```

## 4. Persistent Messages: Sticky Broadcasts

- Broadcast Intent
  - One-to-many message
  - Delivered to all components registered to receive them
- “Sticky” Broadcast Intents are broadcasts that persist
  - Remain accessible after they are delivered
  - Re-broadcast to future Receivers

## 4. Problems with Persistent Messages

- Cannot be restricted to a certain set of receivers (cannot require a receiver to have a permission)
- Accessible to any receiver, including malicious receivers
- Can compromise sensitive program data
- Stays around after it has been sent
  - But anyone with BROADCAST\_STICKY permission can remove a sticky Intent you create

# 4. Example

Sticky broadcasts:



Sticky broadcast 1



Sticky broadcast 2



Sticky broadcast 3



**Malicious App**

Requests BROADCAST\_STICKY  
Permission

Victim app

Receiver  
(expects sticky  
broadcast 2)



Newly connected receiver will be unaware of the change

## 4. Recommended Fix

- Use regular broadcasts protected by the receiver permission instead, if possible
- Thoroughly scrutinize data in broadcasted messages

## 5. Insecure Storage

- Files on the SD Card are world-readable
- Files stay even after application that wrote them is uninstalled
- Can compromise sensitive program data
  - Passwords
  - Location
  - SMS
  - Etc.

## 5. Examples

- Skype for Android exposes your name, phone number, chat logs and more
- Citibank iPhone app “accidentally” saved account numbers, bill payments and security access codes in a secret file
- iPhone location file contains information about your location

## 5. Recommended Fix

- Write to an application's SQLite database
- Write to the device's internal storage and use `Context.MODE_PRIVATE`



## 6. Insecure Communication

- Be careful of leaking sensitive data through HTTP connections
- When using WebViews, connect to HTTPS when possible
- Treat your mobile app as you would a web app
- Don't send passwords in the clear

## 6. Examples

- Twitter: Tweets are sent in the clear
- Google Calendar: Calendar traffic is sent in the clear
- Facebook: Despite having a fully encrypted traffic option on the web app, the mobile app sends everything in the clear

# 7. Overprivileged Applications

- Overprivileged applications – applications that request more permissions than the app actually requires

## 7. Why is this dangerous?

- Violates the principle of least privilege
- Any vulnerability may give the attacker that privilege
- Users may get accustomed to seeing and accepting unnecessary permission requests from third party applications

## 7. How can this occur?

- Common causes
  - Confusing permission names
  - Testing artifacts
  - Using deputies
  - Error propagation through message board advice
  - Related methods

# 7. Example

## App 1

Do not need CAMERA permission

Wants Picture

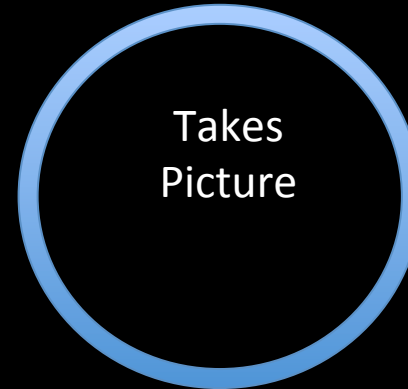


Implicit Intent  
Action: *IMAGE\_CAPTURE*

## Camera App

Needs CAMERA permission

Takes Picture



Handles Action:  
*IMAGE\_CAPTURE*

# Empirical Results Analyzing Applications Built on GOOGLE ANDROID

# Summary of Results

Vulnerability Type	% of Apps that are Vulnerable
Intent Spoofing	40%
Unauthorized Intent Receipt	50%
Overprivileged Applications	31%



# Challenges

- Obtaining application source code
  - Dedexers available fail to generate *valid* Java
  - Many applications are not open source
- Coding conventions
  - Callbacks and other implicit control flow are a challenge for traditional static analysis techniques
- Documentation
  - Google provides little documentation, which is often incomplete or out-of-date

# Lacking Documentation

- Analysis of overprivileged applications showed that:
  - Android 2.2 documents permission requirements for only 78 out of 1207 API calls
  - 6 out of 78 are incorrect
  - 1 of the documented permissions does not exist

# Vulnerability Identification

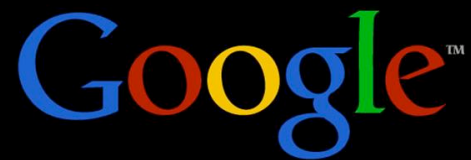
- Of the 7 vulnerabilities presented:
  - 5 vulnerability categories currently can be identified by Fortify's SCA tools
  - 4 vulnerability categories currently can be identified by UC Berkeley's tools
  - 6 categories will be integrated into the current tools

# Related Work

- Adrienne Porter Felt, David Wagner, UC Berkeley ['11] - Overprivilege
- Will Enck, Penn State ['09] – information leakage through Broadcast Intents
- Jesse Burns ['09] – other common developers' errors
- Dan Wallach – WiFi leaks

# Conclusion

- Android has its own set of security pitfalls
- Static analysis can help developers avoid these problems
- UC Berkeley and Fortify are working to incorporate state-of-the-art static analysis into Fortify's tools



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